## Australian Curriculum: 2024 Mathematics - Year 1



| CURRICULUM | SEMESTER 1 |  | SEMESTER 2 |  |
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|  | Unit 1 | Unit 2 | Unit 3 | Unit 4 |
| Unit description | - Number and place value - count numbers, represent the ones counting sequence to and from 100 from any starting point, represent and record the twos counting sequence, represent and order 'teen' numbers, show standard partitioning of teen numbers, flexibly partition teen numbers, describe teen numbers referring to the ten and ones, describe growing patterns, represent two-digit numbers, represent, record and solve simple addition and subtraction problems, investigate parts and whole of quantities, investigate subtraction and explore commutativity. <br> - Using units of measurement - sequence days of the week and months of the year, investigate the features and function of calendars, record significant events, compare time durations, investigate length, compare lengths using direct comparisons, make indirect comparisons of length, measure lengths using uniform informal units. <br> - Data representation and interpretation - ask a suitable question for gathering data, gather, record and represent data. <br> - Chance - describe the outcomes of familiar events. | - Number and place value - represent and record counting sequences, partition two-digit numbers, represent and record the tens number sequence, investigate quantities and equality, represent two-digit numbers, standard partitioning of two-digit numbers, model double facts, identify and describe addition and subtraction situations, apply addition strategies, solve subtraction problems, connect addition and subtraction, represent, record and solve simple addition problems. <br> - Fractions and decimals - investigate wholes and halves, partition to make equal parts. <br> - Money and financial mathematics explore features of Australian coins. <br> - Patterns and algebra - investigate and describe repeating and growing patterns, connect counting sequences to growing patterns, represent the tens number sequence, represent and record counting sequences, describe number patterns. <br> - Using units of measurement - describe the duration of an hour, explore and tell time to the hour. <br> - Shape - investigate the features threedimensional objects and twodimensional shapes, and describe twodimensional shapes and threedimensional objects. <br> - Location and transformation - explore and describe location, investigate and describe position, direction and movement, interpret directions. | - Number and place value - recall, represent and count collections; position and locate numbers on linear representations; represent and record two-digit numbers; identify digit values; flexibly partition two-digit numbers; partition numbers into more than two parts; add single and two-digit numbers; represent, record and solve simple addition and subtraction problems. <br> - Patterns and algebra - recall the ones, twos and tens counting sequences; identify number patterns; represent the fives number sequence. <br> - Money and financial mathematics recognise, describe and order Australian coins according to their value. <br> - Using units of measurement compare and measure lengths using uniform informal units, order objects based on length, explore capacity, measure capacity using uniform informal units, order objects based on capacity, describe duration in time, tell time to the half hour, represent times on digital and analog clocks. <br> - Shape - identify and describe familiar two-dimensional shapes, describe geometric features of threedimensional objects. <br> Location and transformation - give and follow directions; investigate position, direction and movement. | - Number and place value - count collections beyond 100; describe patterns created by skip counting; skip count in $1 \mathrm{~s}, 2 \mathrm{~s}, 5 \mathrm{~s}$ and 10 s ; identify missing elements; identify standard place value partitions of two-digit numbers; record numerals and number names for two-digit numbers; position and locate two-digit numbers on a number line; partition a number into more than two parts; explain how the order of parts does not affect the total; identify compatible numbers to 10 ; use compatible numbers to ten to add, describe addition and subtraction processes; use addition facts to solve problems; subtract a multiple of ten from a two-digit number; identify unknown parts in addition and subtraction; solve addition and subtraction problems mental strategies for addition and subtraction problems; recall addition and subtraction number facts. <br> - Fractions and decimals - identify one half. <br> - Patterns and algebra - describe and represent growing patterns, apply a pattern rule to continue a growing pattern, describe patterns resulting from addition and subtraction, represent addition and subtraction number patterns. <br> - Chance - identify the chance of events occurring, predict outcomes of familiar events. <br> - Data representation and interpretation ask suitable questions to collect data, collect and represent data. |


| ASSESSMENT | SEMESTER 1 |  |  |  |  | SEMESTER 2 |  |  |  |  |  |
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|  | Term 1 |  | Term 2 |  |  | Term 3 |  |  | Term 4 |  |  |
|  | Classifying outcomes | $\begin{gathered} \text { Teen } \\ \text { numbers } \end{gathered}$ | Shapes | $\begin{aligned} & \text { Secret object } \\ & \text { - language of } \\ & \text { direction } \end{aligned}$ | $\begin{aligned} & \text { Guided } \\ & \text { Inquiry } \\ & \text { coins } \end{aligned}$ | $\begin{gathered} \text { Number } \\ \text { sequences } \\ \text { and coins } \end{gathered}$ | $\begin{gathered} \text { Measuring } \\ \text { using } \\ \text { informal } \\ \text { units } \end{gathered}$ | Telling Time | Adding and subtracting using counting | Dipping into Data | Identifyying one half |
| Technique |  |  |  |  |  |  |  |  |  |  |  |
| Aspects of the achievement standard |  |  |  |  |  |  |  |  |  |  |  |
| describe number sequences resulting from skip counting by 2 s , 5 s and 10 s |  |  |  |  |  |  |  |  |  |  |  |
| identify representations of one half |  |  |  |  |  |  |  |  |  |  |  |
| recognise Australian coins according to their value |  |  |  |  |  |  |  |  |  |  |  |
| explain time durations |  |  |  |  |  |  |  |  |  |  |  |
| describe two-dimensional shapes and three-dimensional objects |  |  |  |  |  |  |  |  |  |  |  |
| describe data displays |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |
| count to and from 100 and locate numbers on a number line |  |  |  |  |  |  |  |  |  |  |  |
| carry out simple additions and subtractions using counting strategies |  |  |  |  |  |  |  |  |  |  |  |
| partition numbers using place value |  |  |  |  |  |  |  |  |  |  |  |
| continue simple patterns involving numbers and objects |  |  |  |  |  |  |  |  |  |  |  |
| order objects based on lengths and capacities using informal units |  |  |  |  |  |  |  |  |  |  |  |
| tell time to the half-hour |  |  |  |  |  |  |  |  |  |  |  |
| use the language of direction to move from place to place |  |  |  |  |  |  |  |  |  |  |  |
| classify outcomes of simple familiar events |  |  |  |  |  |  |  |  |  |  |  |
| collect data by asking questions, draw simple data displays and make simple inferences |  |  |  |  |  |  |  |  |  |  |  |

